



Prince of Persia Warrior Within

PS2 Review version

Version:	176A
Date	2004-10-26



1. CONTENT/BUGS OVERVIEW REPORT

This review code enclosed contains 100% of the content of the final game. Although some elements are not final yet, please find below a list of the most common bugs and problems.

Bugs:

- Few randomly generated crashes & freezes. If crashes occur reload your latest saved game, so note it's very important you save your progression each time you see a fountain in the game.
- Below is a list of the most common pbs:

-) Throne Room (065-2 check the map tree) 100%

Pb: The door is closed when you arrived.

Bypass: to open it climb on the ladder and jump, you'll activate an invisible switch that opens the

-) Mechanical tower (210-1 check the map tree) 100%

Pb: No enemy when arriving at the breakable wall. The prince can't break the door with

Bypass: Resume from last saved game (Warp past).

-) Mechanical tower (205-2 check the map tree) 100%

Pb: There is no auto grab on the ledge, the prince can't catch the curtain to slide it down.

Bypass: get the swords out and fall close to the curtain, the Prince will grab on the ledge, the prince cant drop on the drape.

-) Prison (410 - check the map tree) 100%

Pb: Freeze in the dahaka chasse, before the warp

Bypass: Resume from last saved game - beginning of Prison

-) Garden (105-3 check the map tree) 100%

Pb: The in-game cinematic with Dahaka doesn't start, The prince can't proceed to the training grounds (70V2.)

Bypass: Resume from saved Game at garden goal 125V2. Do not load at the last time you respawn as the Prince instead of the Sandwraith

-) Mask sanctuary (Alternate ending - 710-3 check the map tree) 100%

Pb: while the Dahaka is hanging on the ledge, you loose control of the prince. When he gets back on the platform and hurt the prince, you regain control.

Polish:

- Time powers attacks special FX not finalized
- Multimedia mix not finalized
- Intro video without sound mix
- Sounds effects not finalized and synchronized
- Voices and subtitles not always synchronized
- Lighting effects not yet finalized
- Gamma filter to be tweaked
- Slowdown in frame rate will be fixed in the final version

Please feel free to use to the map tree/walkthrough doc to progress through the game

2. CHEAT CODES

As these cheat codes change completely your game experience, please use them as less as possible to go through the game.

Full Life	L3	and		+		+		+		+		+		+		
Full Sand Tanks	L3	and		+		+		+		+		+		+		